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#19

CN CARTOON NETWORK

STEVEN UNIVERSE™

Missy Peña

CARTOON NETWORK

STEVEN UNIVERSE™

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CARTOON NETWORK

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SPLISHH

SHIFFFF

SPLOSH!

THERE! PERFECT!

OKAY!

WHO WANTS SOME LEMONADE?

AW, THANKS, SCHTU-BALL!

BOUNCE

ANY TAKERS UP HERE?

FLOAT

I'LL TAKE GARNET AND PEARL'S!

NO.

I WANT MINE.

MM. REFRESHING.

EH, IF YOU SAY SO.

SO, HOW'S PROGRESS?

PRETTY WELL, STEVEN!

THAT STORM LAST NIGHT CERTAINLY DID SOME DAMAGE, BUT WE SHOULDN'T BE MUCH LONGER.

CREAK CREAK

YEAH, ME AND LION BARELY SLEPT A WINK LAST NIGHT...

OH! AMETHYST!

THAT TILE'S A BIT CROOKED.

UGH! AGAIN?!

HAHA, OH, THAT BRINGS BACK MEMORIES.

MEMORIES?

YES, BACK WHEN WE FIRST BUILT THIS HOUSE.

IT'S QUITE A STORY.

GASP! STORY, YOU SAY?

HAHA, OH BOY, I WANT TO BE HERE FOR THIS ONE.

WELL, IT WAS BACK WHEN WE WERE FIRST BUILDING THE HOUSE SO YOU COULD LIVE WITH US...

ALRIGHT, THIS--OOF-- SHOULD BE THE LAST OF IT!

YOU SURE YOU GUYS CAN HANDLE THIS?

OF COURSE WE CAN.

WE HAVE THE PLANS DRAWN OUT AND EVERYTHING.

SHOULDN'T TAKE US LONGER THAN A DAY OR SO.

YES.

WOW, THAT FAST? YOU SURE?

OF COURSE.

BUT IF YOU'RE CONCERNED, YOU CAN CHECK UP ON US TOMORROW.

OH! WELL, ALRIGHT THEN!

I'LL LEAVE YOU THREE TO IT!

I'LL STOP BY TOMORROW WITH STEVEN TO SEE HOW YOU ALL ARE DOING!

WELL, LET'S GET STARTED THEN.

I'M SURE WE CAN GET THIS DONE QUICKLY IF WE STICK TO THIS PLAN.

FIRST OFF, WE'LL HAVE TO DO A BIT OF LAND-SCAPING FOR THE HOUSE WE WANT TO BUILD.

I GATHERED SHOVELS FOR US, SO LET'S ALL GRAB ONE AND GET STARTED.

WHAT?

PEARL, IT'S GONNA TAKE TOO LONG IF WE'RE JUST USING THOSE DINKY SHOVELS!

WELL, THE SOONER WE START, THE FASTER IT WILL BE DONE.

UGH!

HEY, GARNET!

YOU KNOW WHAT WOULD SPEED THINGS UP?

SUGILITE!

WHAAAAAAT!

SUGILITE?!

HAHA, YEAH!

I KNOW RIGHT? I WAS FULL OF BRIGHT IDEAS.

SOMETIMES.

HAHA, YEAH!

UP TOP, G!

WELL, I DON'T KNOW ABOUT THAT...

ANYWAY, WHERE WAS I...

SOUNDS LIKE IT WOULD HELP THINGS GO FASTER.

I DON'T THINK THAT'S NECESSARY...

EH, SORRY, P!

YOU'RE OUT-VOTED.

AH!

ALWAYS FEELS GREAT BEING ME AGAIN!

WELL, HELLO AGAIN.

HELLO!

SO! WHERE DO WE START, HUH?

WELL, LIKE I SAID, WE HAVE TO EXCAVATE THIS SAND DUNE SO WE CAN START BUILDING THE HOUSE.

I'M ON IT!

BWEEEEEEEEN!

BWOOF!

HOW DO YOU LIKE THAT?

OH...?

ACTUALLY THAT'S... PERFECT!

SO, WHAT'S THE NEXT STEP?

WELL, NEXT WE NEED TO START BUILDING THE FRAMEWORK.

WE NEED TO PUT THESE IN THE GROUND BEFORE WE MOVE ONTO CONSTRUCTING MORE OF THE FRAMEWORK.

HEH, EASY ENOUGH.

LIFT!

UP WE GO!

GUH!

THUNK

THUNK THUNK

THERE! DONE AND DONE!

ER...WELL...

ACTUALLY, THESE BEAMS AREN'T QUITE IN THE RIGHT POSITIONS AND ANGLES...

WHAT?!

OH, COME ON, IS IT THAT IMPORTANT?

YES!

THIS IS VERY IMPORTANT TO THE STRUCTURAL INTEGRITY OF THE HOUSE!

FINE, I'LL GIVE IT ANOTHER SHOT.

CHOOKA!!!

THESE BEAMS AREN'T THE RIGHT DISTANCE APART.

WHAT?

OH, FINE...

HMMM, NOW THEY AREN'T QUITE AT THE RIGHT ANGLES.

OH, COME ON!

HMM, THIS IS AAAALMOST THERE BUT IT'S STILL LEANING SLIGHTLY...

CHOOKA!!!

NOPE! THAT'S IT!
CLOSE ENOUGH!
URK!
OKAY...
SO, WHAT'S NEXT?
WELL, LET'S SEE...
NEXT WOULD BE THE FRAMEWORK FOR THE PORCH...
HEH, SIMPLE ENOUGH.
GUH!
THERE WE GO!

W-WAIT! THERE'S A SPECIFIC WAY WE HAVE TO GO ABOUT THIS!

BAH, I THINK I'VE GOT THE HANG OF THIS.

IT'LL BE FINE.

NO IT WON'T!

WE HAVE TO TAKE THIS SERIOUSLY!

HEY! I WANT TO GET THIS JUNK TURNED INTO A HOUSE AS MUCH AS YOU DO!

THEN WE HAVE TO FOLLOW DIRECTIONS!

YOU MEAN I HAVE TO FOLLOW *YOUR* DIRECTIONS!

I'M DOING WHAT YOU TELL ME TO, BUT IT'S STILL NOT GOOD ENOUGH FOR YOU!

W-WHAT?

WELL, IF YOU WANT IT DONE SO PERFECTLY, THEN YOU CAN DO IT YOURSELF!

THRASH

UGH!

YOU'RE IMPOSSIBLE!

OH NO!

HEH, YEAH... WE GOT A LITTLE CARRIED AWAY.

SHOULD HAVE SEEN IT COMING.

WHAT HAPPENED THEN?

I HAPPENED THEN!

THE GEMS DID TELL ME TO STOP BY THE NEXT DAY TO CHECK ON PROGRESS, AND SO I DID!

I BROUGHT YOU ALONG, TOO!

SEE, BUDDY? EVERYTHING'S COMING ALONG...

...SMOOTHLY?

WAIT HERE, SCHTU-BALL. I'LL BE RIGHT BACK.

WHAT HAPPENED?

WE MAY HAVE GOTTEN A BIT AHEAD OF OURSELVES.

YEAH... WE BLEW IT.

AW, I'M SURE IT CAN'T BE THAT BAD.

I MEAN THIS PLACE IS A MESS, BUT I'M SURE IT'S NOTHING THAT CAN'T BE FIXED.

WHERE'D PEARL GO?

I DUNNO. SHE WANDERED OFF SOMEWHERE.

MM, SHE'S NOT FAR.

HEY, PEARL!

COME OVER HERE A SEC, WILL YA?

ALRIGHT, COME ON NOW, YOU GUYS.

JUST SAY YOU'RE SORRY AND MAKE UP.

YEAH I GOT A LITTLE... OVER EXCITED TO FINISH THE HOUSE FAST, SO STEVEN COULD STAY WITH US.

I'M SORRY I GOT CARRIED AWAY.

WE.

WE BOTH GOT CARRIED AWAY.

SORRY.

WELL, I'M SORRY IF I WAS TOO OVERBEARING.

I GUESS WE WERE ALL JUST A LITTLE OVER-ENTHUSIASTIC.

SORRY FOR ALL OF THIS.

GUESS THIS PUTS US BEHIND SCHEDULE.

WELL, TO BE HONEST, I WASN'T ACTUALLY EXPECTING YOU GUYS TO FINISH A HOUSE THAT FAST.

EVEN BEING GEMS AND ALL.

SO DON'T SWEAT IT.

JUST TAKE YOUR TIME AND HAVE FUN WITH IT.

WE'RE FINE WAITING, AREN'T WE, STEVEN?

HAHA, BUT I'M SURE HE'S EAGERLY LOOKING FORWARD TO IT.

ALRIGHT, WELL, WE BETTER HEAD OUT.

GOOD LUCK WITH EVERYTHING, YOU THREE!

ALRIGHT, GEMS, LET'S TRY THIS AGAIN.

REMEMBER, WE'RE DOING THIS FOR STEVEN.

RIGHT!

GUESS WE SHOULD JUST DO THIS ALL UNFUSED THEN, HUH.

WELL ACTUALLY, SUGILITE WAS A BIG HELP.

REALLY?

YES, I THINK HER POWER AND SIZE ARE A VALUABLE ASSET TO BUILDING THIS HOUSE.

AS LONG AS WE'RE MORE PATIENT THIS TIME.

WE WILL BE.

HAHA YEAH!

FOR STEVEN!

YES!

SORRY FOR LOSING MY COOL EARLIER.

CAN WE...START FRESH?

OF COURSE.

NOW, LET'S GET TO WORK.

YEAH!

OH, THAT LOOKS A BIT CROOKED.

WHAT? AGAIN?!

PHEW, NOT BAD FOR A DAY'S WORK.

NOT BAD AT ALL!

YEAH! WE DID IT!

NICE WORK.

YES, WELL IT'S STILL NOT DONE YET.

WELL THIS IS JUST THE FIRST PHASE, WE'VE STILL GOT A LOT MORE WORK TO DO.

WE STILL HAVE TO BUILD MORE ONTO IT, THEN REFINE EVERYTHING, THEN PAINT, AND ADD FURNITURE...

GROAN

BUT WE DON'T HAVE TO WORRY ABOUT THAT TODAY!

EVEN WITH GEMS LIKE US.

I GUESS IT WAS MAYBE A LITTLE AMBITIOUS TO THINK WE COULD BUILD A HOUSE THAT FAST.

I HOPE STEVEN WILL LIKE IT ONCE IT'S ALL DONE.

I'M SURE HE WILL.

HEY! NO SPOILERS!

WOW! YOU GUYS REALLY DID ALL THAT? FOR ME?

HAHA, YES. YOU WERE HELPING US WITH TEAMWORK BEFORE YOU EVEN REALIZED IT.

FROM THE VERY BEGINNING.

ALRIGHT, TAKE TWO.

IS MY SEAM STRAIGHT THIS TIME, PEARL?

OH, YES! PERFECT!

WELL, I THINK THAT'S THE LAST OF THEM!

GREAT! FINISHED BEFORE THE DAY DID.

NOW, WE CAN JUST SIT BACK, RELAX AND ENJOY THIS SUNSET.

THE END

BOOM! STUDIOS™ DISCOVER YOURS

AUGUST RELEASES AND NEWS

SECRETS NEVER SLEEP
ALICE: FROM DREAM TO DREAM

FOLLOW THE MUSIC
STEVEN UNIVERSE: HARMONY

THE FIRST EVER
LUMBERJANES COLORING BOOK

ALSO THIS MONTH
SANPAKU
JUDAS
ICYMI: RUINWORLD #2
GET TO KNOW BOOM! STUDIOS

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DISCOVER MORE NEWS AND UPDATES follow us

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SECRETS NEVER SLEEP

ALICE: FROM DREAM TO DREAM

After moving back to Ohio, Alice is stuck sharing a bedroom with her brother—and worse, sharing his dreams! The bright spot in her life is her best friend, Jamie, but there's more history between their families than Alice realized, and there are secrets buried deep in their small town that only she'll be able to explore...and only in her dreams!

Cover by
Giulio Macaione
Colors by **Giulia Adragna**

Giulio Macaione
Writer/Artist

Tell us a little bit about Alice and her unusual powers.

Giulio Macaione: Alice is a normal teenager except for her ability: she enters the dreams of the person who sleeps close to her. She doesn't control it, so this power causes her a few problems. Especially because she has to share the bedroom with her metalhead and horror fan brother!

Where did you draw inspiration from when creating the world of this graphic novel?

Macaione: I found the inspiration for this story during a walk in the Spring Grove Cemetery, a beautiful monumental cemetery in Cincinnati, where I lived for a couple of years. I'd already had this idea about a girl who can see other people's dreams, but the rest of the story came to me in that wonderful place.

What has it been like working with Giulia Adragna, the colorist of *Alice: From Dream to Dream*?

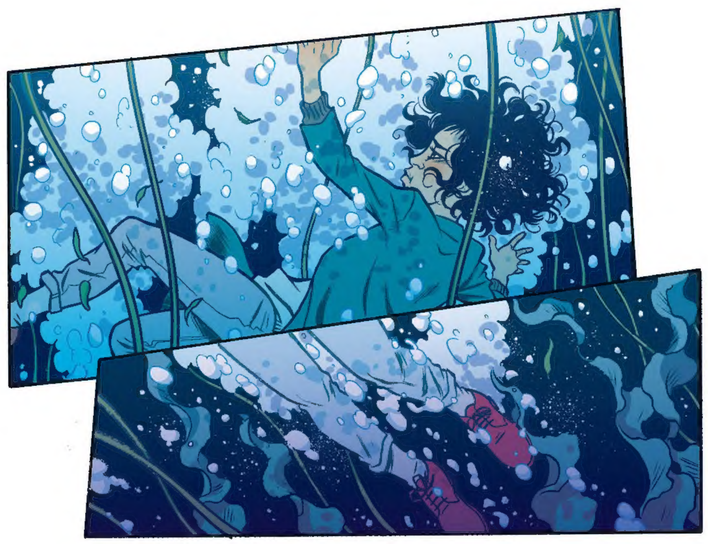
Macaione: Giulia is the best! I chose her because I already knew her work. She is a creator, too, and I love her art. We admire and trust each other, so we have been a wonderful team and we learn from each other. I hope to work with Giulia again—she gave so much to my drawings with her powerful and shiny colors!

Which character do you identify with the most and why?

Macaione: Every character has a little bit of me, so it's not simple to chose one. Maybe Alice, because when I was a teenager my dreams used to have a strong impact in my real life and sometimes I had some troubles because of this.

What is the craziest dream you remember having?

Macaione: I used to have a recurring dream where Madonna was in the bathroom with my mother while she was putting on her make-up. She was talking about her problems with being a popstar, fame, and paparazzi. It was silly. But I think the dreams that impressed me the most were terrible nightmares. (Believe me, I'm a normal person!). ■



ALICE: FROM DREAM TO DREAM
AVAILABLE AT YOUR LOCAL COMIC SHOP **SEPTEMBER 26!**

FOLLOW THE MUSIC!

STEVEN UNIVERSE: HARMONY

As Steven helps Sadie cope with quitting her job at the Big Donut and losing Lars, Steven and the Gems must work together to deactivate an old Diamond Authority artifact called the Harmony Core before it destroys Earth.

STEVEN UNIVERSE: HARMONY #1
IS IN COMIC SHOPS **AUGUST 1!**

CARTOON NETWORK

Art by
Marguerite Sauvage

ICYMI: RUINWORLD #2

FRIENDS AND FOES JOIN THE QUEST!

Intrepid adventurers Pogo and Rex are on a quest for fame and fortune. Their discovery of a special map leads them on an epic journey through dangers, demons and old enemies. Just one problem—they've already lost the map! Now, Pogo and Rex need to seek assistance from Rex's old ruin hunting partner, Kale, who has her own mission...

Art by
Derek Laufman

RUINWORLD #2
IS IN COMIC SHOPS **AUGUST 15!**

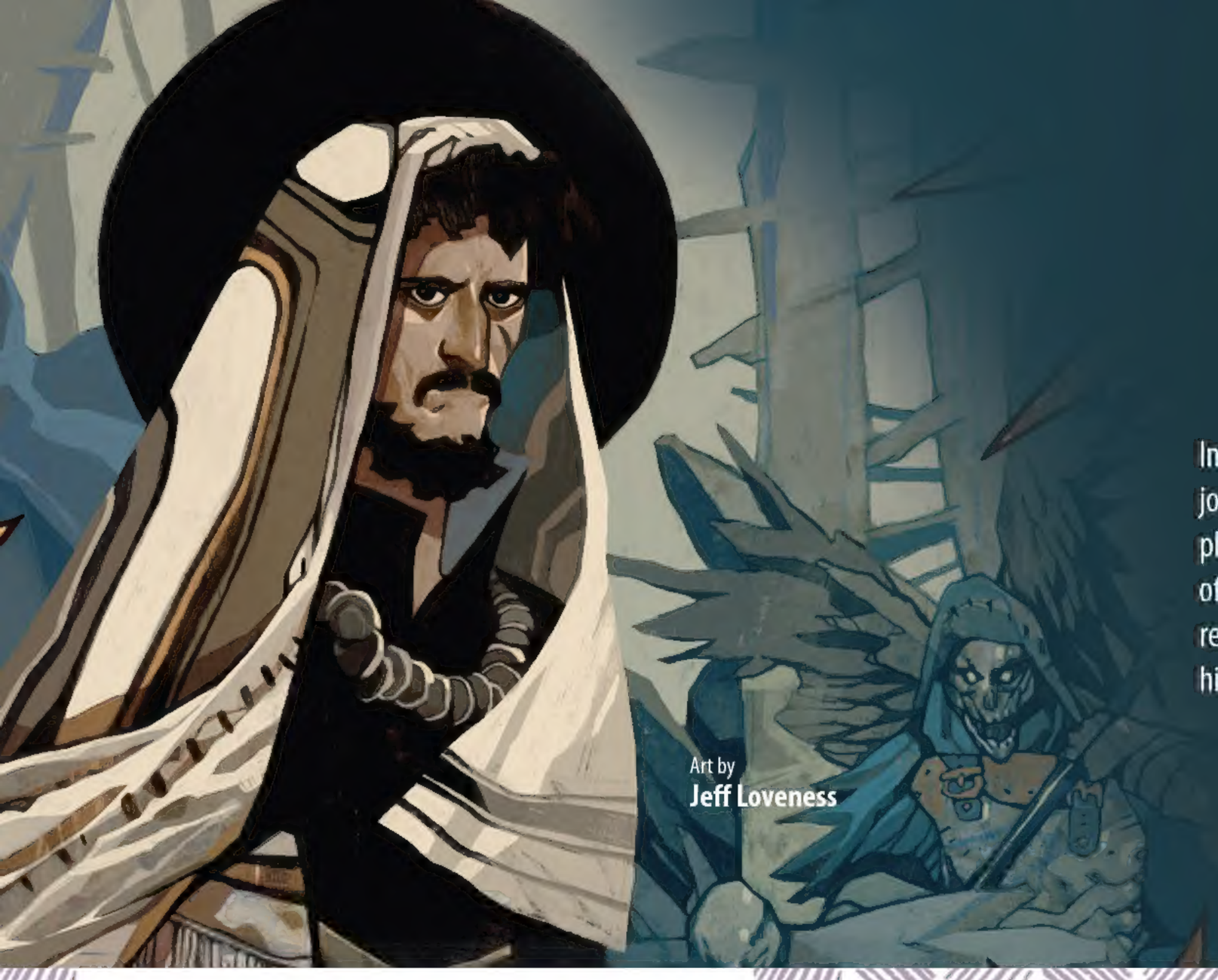
COLORING TO THE MAX!

LUMBERJANES COLORING BOOK

It's no pigment of your imagination—this coloring book has 96 gorgeous pages of original *Lumberjanes* art to color. Grab your favorite crayons, pencils, markers, glitter, and the yellow ochre you mined deep within that ancient cave so many years ago! It's time to join the Lumberjanes in earning your Friendship to the Craft badge.

Cover by
Brooklyn Allen

LUMBERJANES COLORING BOOK
IS IN COMIC SHOPS **AUGUST 8!**



JUDAS

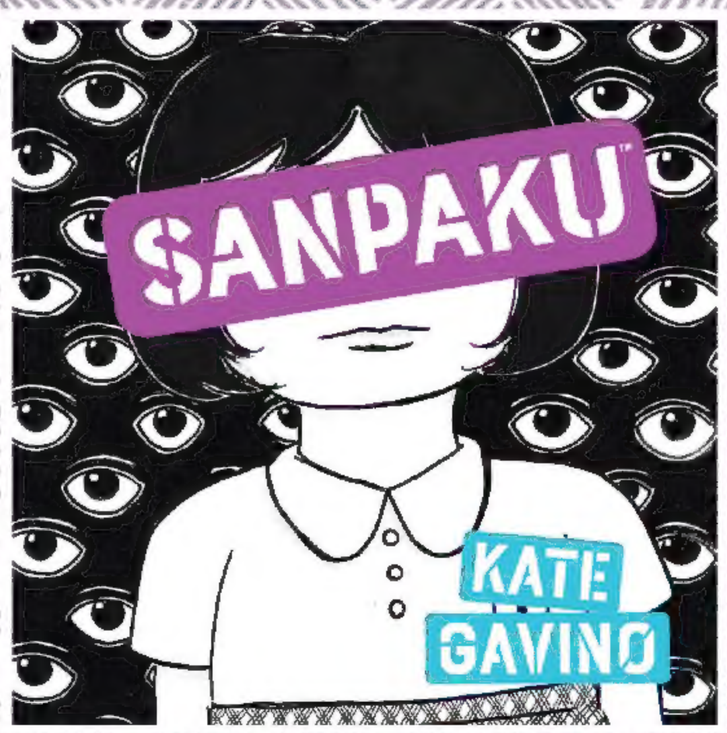
In this collection of the full limited series, Judas Iscariot journeys through life and death, grappling with his place in "The Greatest Story Ever Told," and how much of his part was preordained. In a religion built on redemption and forgiveness, one man had to sacrifice himself for everyone...

Art by
Jeff Loveness

JUDAS
IS IN COMIC SHOPS **AUGUST 15!**

SANPAKU

Marcine is fascinated with the Japanese idea of Sanpaku: that seeing the white around the iris of your eyes is a bad omen. But it's everywhere she looks—her grandmother has it, JFK had it...even Marcine might suffer from this condition. Kate Gavino (Last Night's Reading) gives voice to the insecurities that abound in teens of all cultures, while exploring this Japanese theory through her own Catholic, Filipino background.



Cover by
Kate Gavino

SANPAKU
IS IN COMIC SHOPS **AUGUST 15!**

"....A UNIQUE COMING-OF-AGE STORY."
—PUBLISHER'S WEEKLY

GET TO KNOW **BOOM! STUDIOS**

ERIC HARBURN
SENIOR EDITOR

Currently Reading: *Strange Weather* by Joe Hill

Favorite Item on Desk: Picture of Pappy (my dog)

Movie I Can Quote By Heart: *Planes, Trains & Automobiles*

Hobbies: Video games, Michigan football

Food I'd Wrestle a Bear for: Halo Burger

Secret talent: *Rock Band* drums (expert or bust)

Hometown: Flint, MI

FROM DREAM TEAM

GREG PAK

(TOTALLY AWESOME HULK)

AND

TAKESHI MIYAZAWA

(MS. MARVEL)

"...infectious optimism, nail-biting action sequences, a cast of lovable characters and—oh yeah—awesome giant robots and terrifyingly titanic monsters!"

—**SYFY**

"Few new comics impressed as strongly or quickly right out of the gate as *Mech Cadet Yu*."

—**IGN**

"It's an amazing book, and a ton of fun."

—**MARJORIE LIU**

(Monstress)

GREG PAK • TAKESHI MIYAZAWA • TRIONA FARRELL

MECH CADET YU™

VOLUME ONE IN STORES **NOW!**

BOOM! STUDIOS™ **DISCOVER** YOURS

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